

Özge

the Apprentice

QUEST HISTORY

Breaking the Absurd Chain
Str = 0, Con = 1, Int = 0, Cre = 2

Authenticity
Str = 1, Con = 0, Int = 0, Cre = 0

Obituary
Str = 1, Con = 1, Int = 0, Cre = 0

Monism / Dualism
Str = 1, Con = 1, Int = 0, Cre = 1

Library of Death
Str = 1, Con = 1, Int = 1, Cre = 1

EXPERIENCE POINTS

| Talents | Levels |
|-------------------|-----------|
| Structure | 05 |
| Conceptualization | 05 |
| Integration | 02 |
| Creativity | 05 |
| Participation | 04 |
| Total XP | 21 |

Structure: Structural and organizational excellence of the assignments.

Conceptualization: Use of learned concepts efficiently.

Integration: Ability to transfer the related concepts from other courses or use of individual experiences and / or knowledge.

Creativity: Making something new.

Participation: Sharing concepts and knowledge to other students in class sessions.

TITLE

Apprentice

Novice: A new voyager who is walking around.

Apprentice: The voyager who is feeling something absurd.

Magician: The voyager who is looking his or her absurdness.

Wizard: The one who sees.